

FIGURE 1

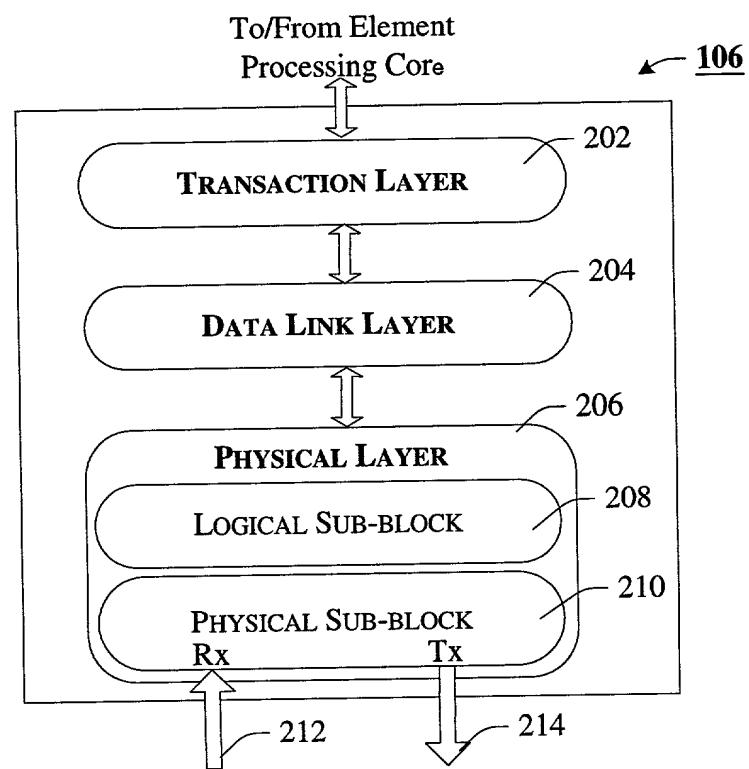


FIGURE 2

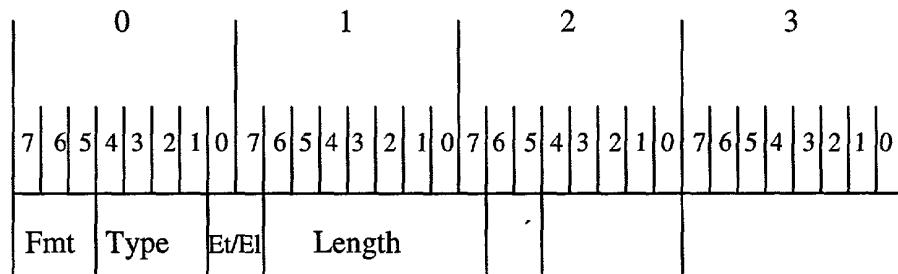


Figure 3

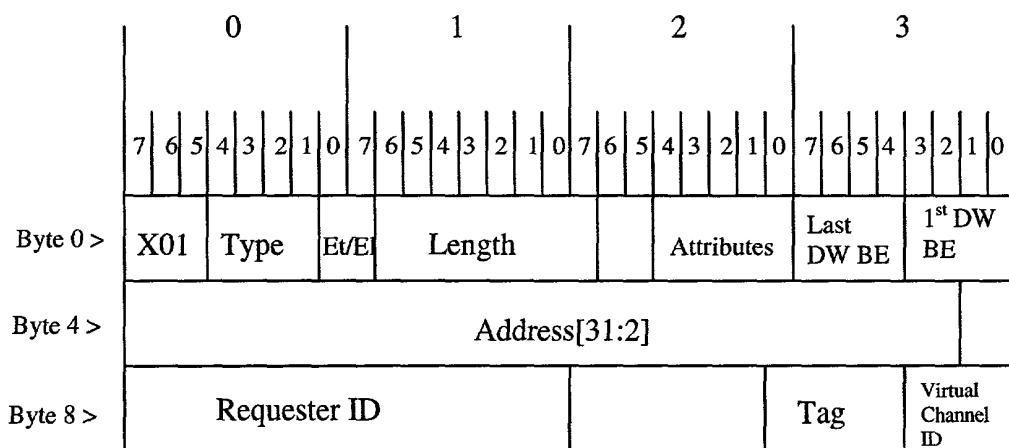


Figure 4

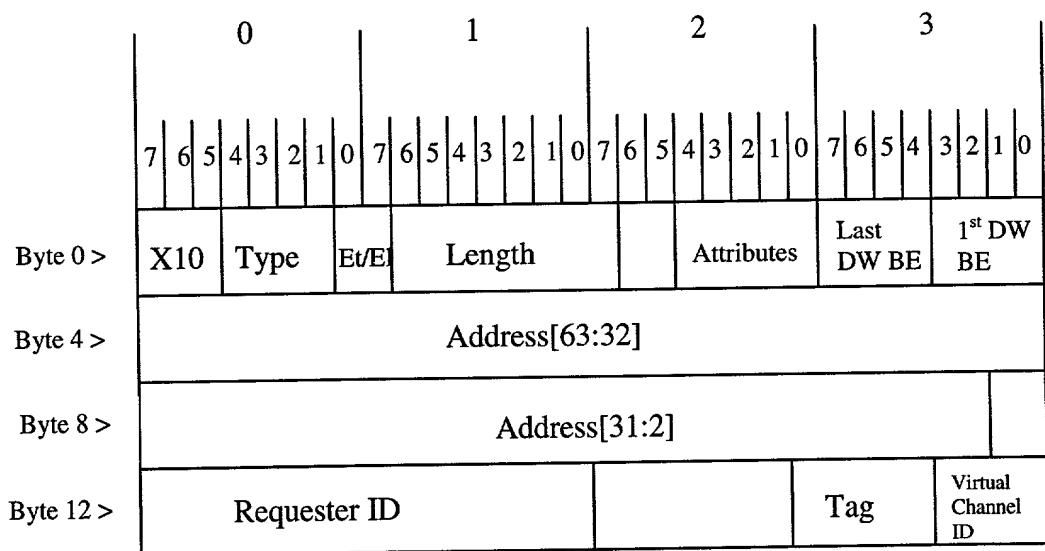


Figure 5

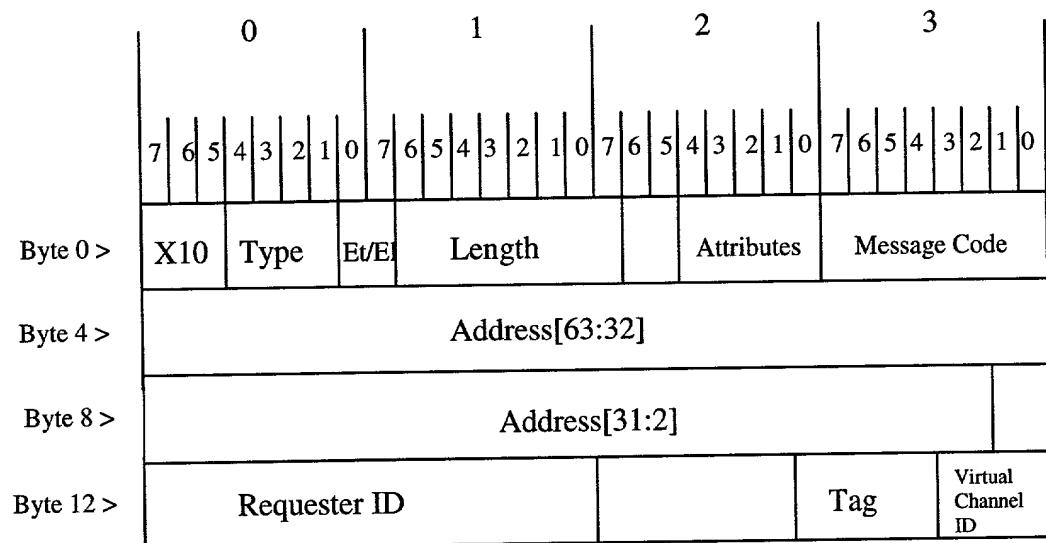


Figure 6

Diagram illustrating the structure of a message frame across four bytes (Byte 0, Byte 1, Byte 2, Byte 3). The bytes are divided into 8-bit nibbles (0-7).

	0	1	2	3			
Byte 0 >	7 6 5 4 3 2 1 0	7 6 5 4 3 2 1 0	7 6 5 4 3 2 1 0	7 6 5 4 3 2 1 0			
	X01	Type	Et	00000000		0000	1 st DW BE
Byte 4 >		Ext. Reg. Address	Bus Number		Device Number	Func. No.	Register Number
Byte 8 >	Requester ID					Tag	Virtual Channel ID

Figure 7

Diagram illustrating the structure of a message frame across four bytes (Byte 0, Byte 1, Byte 2, Byte 3). The bytes are divided into 8-bit nibbles (0-7).

	0	1	2	3				
Byte 0 >	7 6 5 4 3 2 1 0	7 6 5 4 3 2 1 0	7 6 5 4 3 2 1 0	7 6 5 4 3 2 1 0				
	X01	Type	Et/ El	Length		Attributes		Compl Status
Byte 4 >	Completer ID							
Byte 8 >	Requester ID					Tag	Virtual Channel ID	

Figure 8

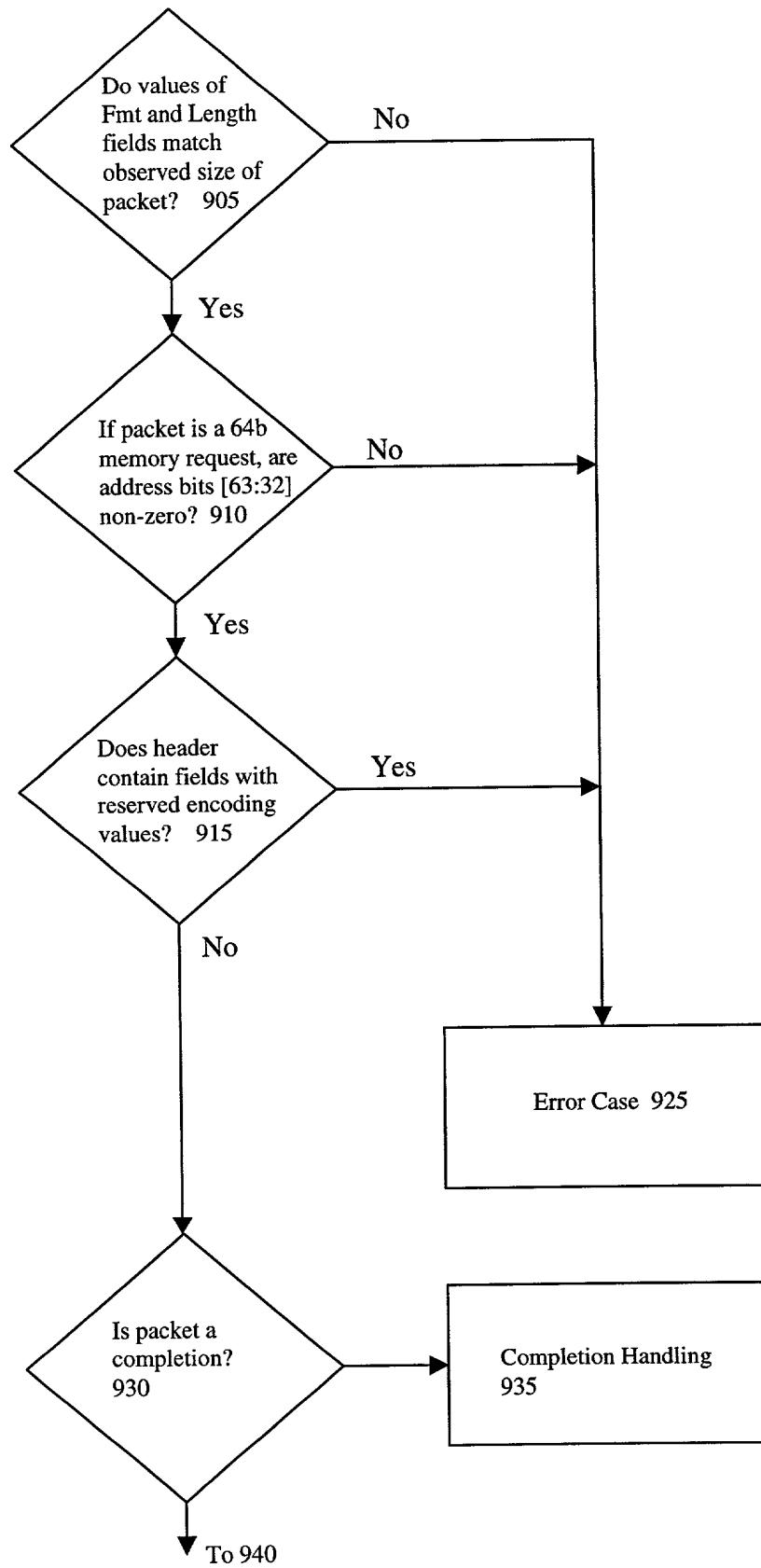


Figure 9a

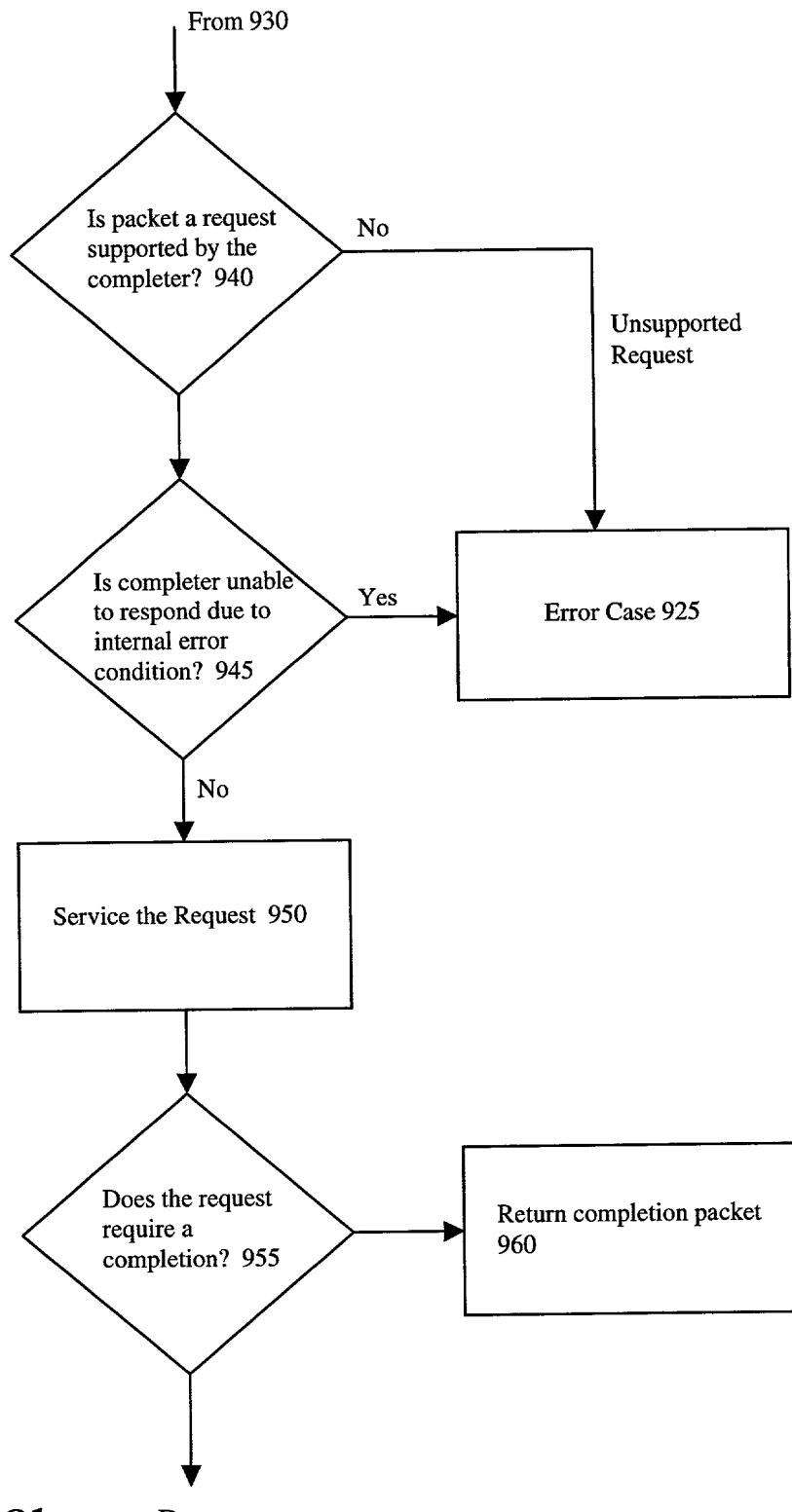


Figure 9b Done

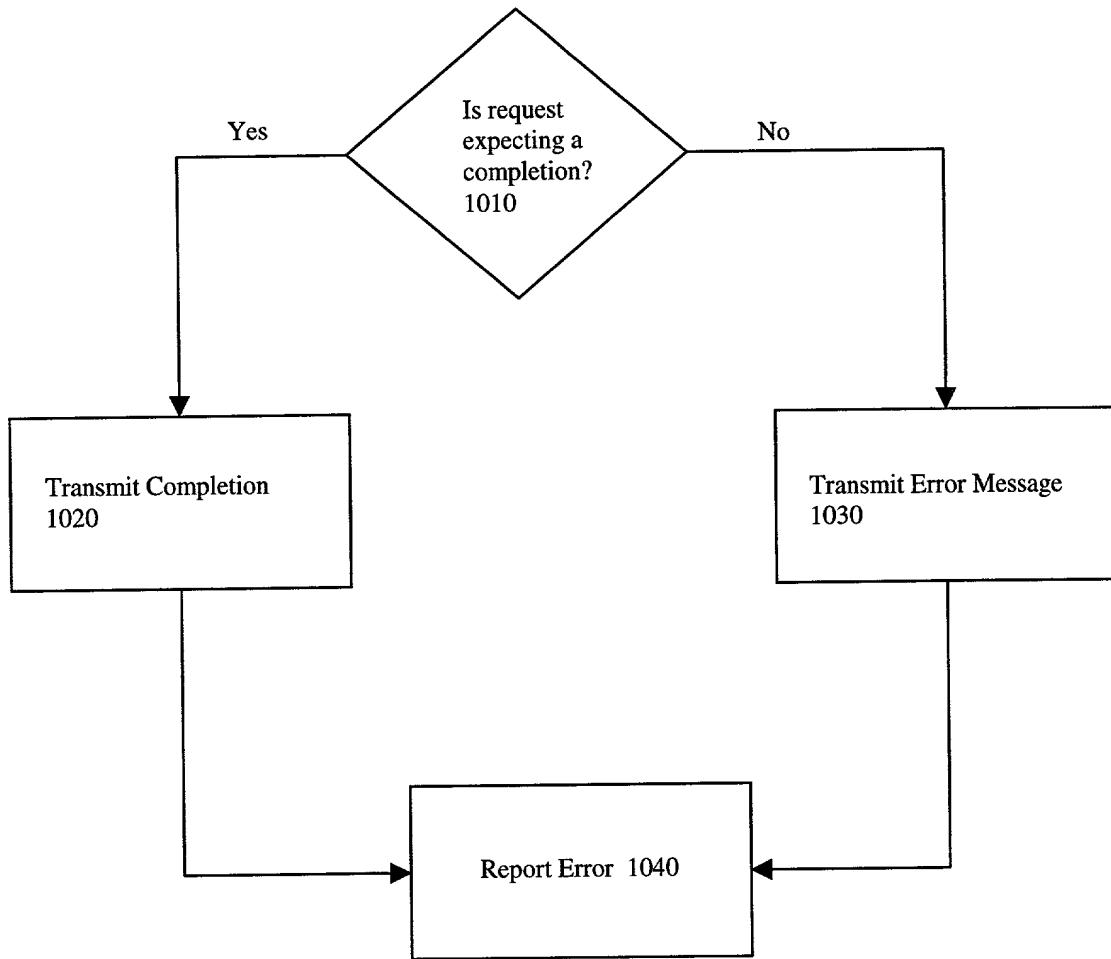


Figure 10

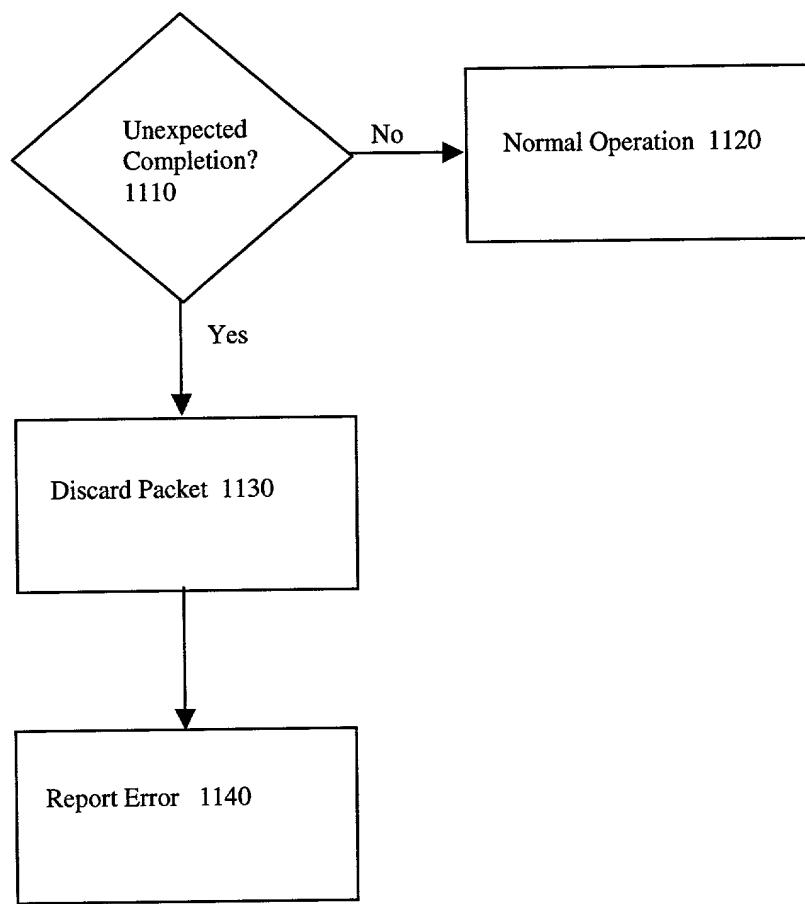


Figure 11

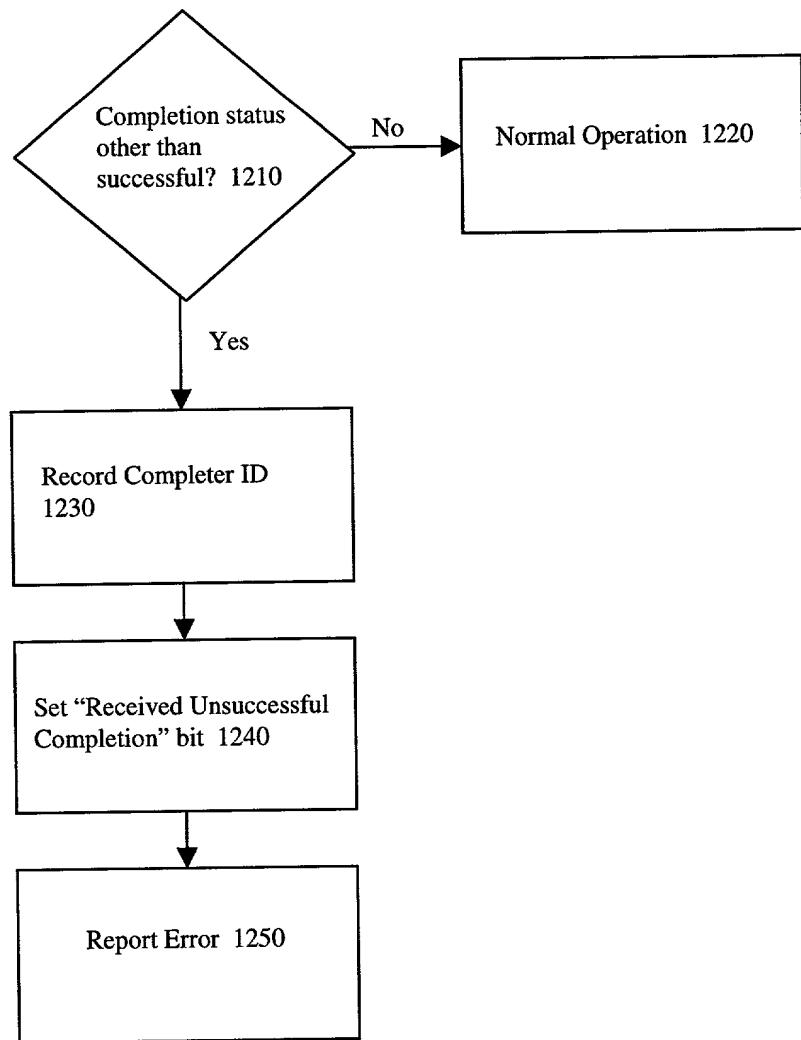


Figure 12

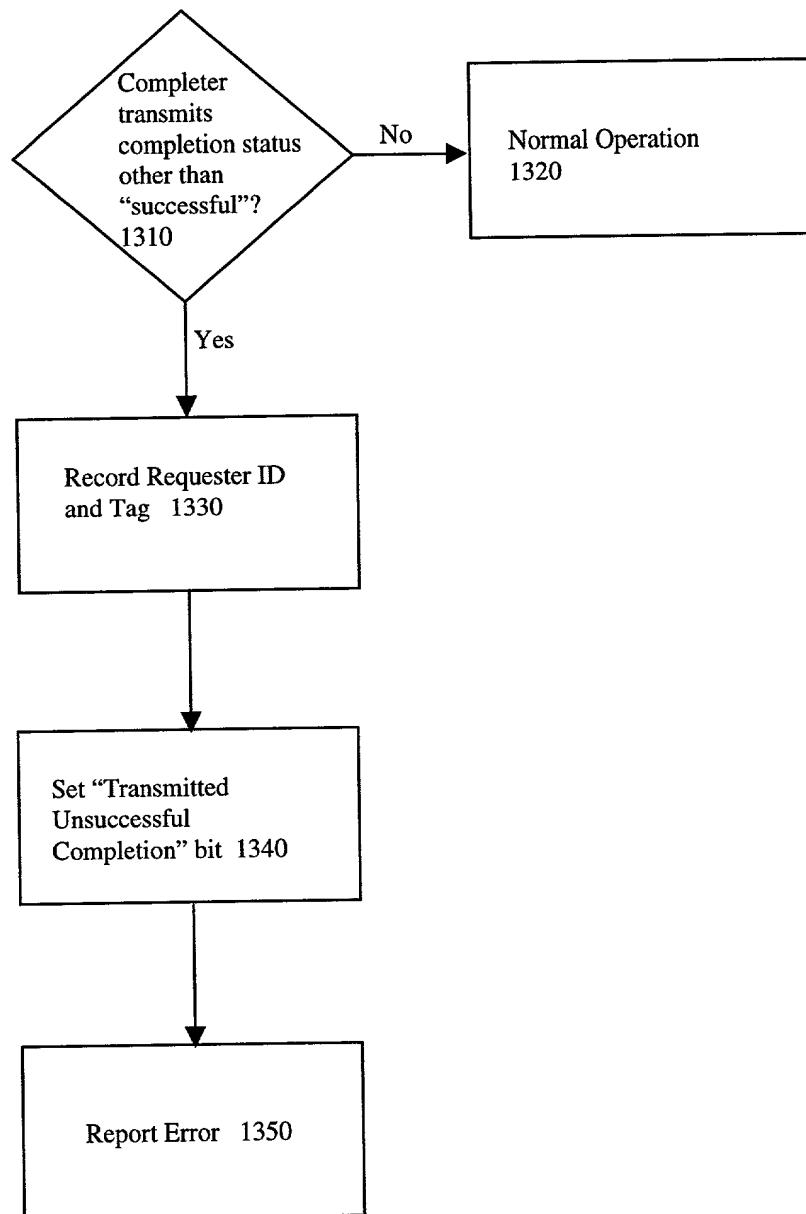


Figure 13